

Standard: III

ENGLISH
Instructions to the teacher

Time: 2 hours

- ◆ Each activity should be rated as a/b/c/d/e by giving 5/4/3/2/1 as grade points. The grade points should be calculated taking the average of the total scores achieved.
- ◆ The overall grade [A/B/C/D/E] is to be calculated by considering 5 point scale.
- ◆ Activities I and II are compulsory. If a child writes answers to more than three questions from III to VI, the best three answers should be considered for overall grading.

Activity I - Listen and answer**LO : To listen and comprehend simple stories.**

Teacher begins an interaction.

Do you like to play with kites? Elicits responses. I will tell you a story. It is the story of a boy. His name is Manu.

(Teacher narrates the following story.)

Manu had a beautiful red kite. It was a gift from his grandfather. One day, he was flying his kite on the river side. Suddenly the kite line broke. The wind took the kite far away. "Oh no! my kite is gone" Manu cried.

Manu searched the kite everywhere. But he couldn't find it. Manu became sad and tired. He sat on a rock near the river. Just then, he saw a red colour in the water. That looked like his kite. "It's my kite's reflection".

Manu looked up. He saw the kite on a tree nearby. It was stuck in the branches. "But how can I get it?" He wondered.

Just then, Manu saw his friend, Chinnu, the crow. "Chinnu, My kite is stuck on the tree. Can you help me.?" Manu asked. "Of course!" Chinnu smiled and said. Chinnu flew up and took the kite from the tree. "Here is your kite". Chinnu said "Thank you friend". Manu said happily.

Manu was so happy to get his kite back!

Did you enjoy the story? Now, read the questions given in activity I of your booklet and answer them.

Indicators

Each appropriate answer carries one score

- | | |
|-------------------------------|---|
| 1. the kite line was broken | 1 |
| 2. Chinnu, the crow | 1 |
| 3. On the tree | 1 |
| 4. The reflection of his kite | 1 |
| 5. He got his kite back | 1 |

Activity II – Read and write**LO : To read, comprehend and answer simple questions.**

Children, read the story given in Activity II.

After reading the story ask the learners to answer the questions

Indicators

Each appropriate answer carries one score

- | | |
|--|---|
| 1. The king | 1 |
| 2. honesty | 1 |
| 3. To share them with friends and neighbours | 1 |
| 4. The farmer's neighbour | 1 |
| 5. I am happy to share the coins | 1 |

Activity III – Conversation

LO: Construct dialogues appropriate to the context

Children, don't you remember Dorothy and her pet dog Toto? Dorothy and her dog Toto have just arrived in the land of Oz after a big storm. Now, they visit the Wizard of Oz to ask for his help in getting back home.

Complete the possible conversation between the Wizard of Oz and Dorothy.

Indicators

- | | |
|--|-----------|
| 1. Expresses ideas relevant to the context. | 5/4/3/2/1 |
| 2. Appropriateness of language/expressions/ vocabulary | 5/4/3/2/1 |
| 3. Correct use of punctuation, capitalisation and spelling | 5/4/3/2/1 |

Activity IV- Slogans

LO : To prepare slogans.

As we know every year 23rd April is celebrated as world's book day. Prepare two slogans announcing the importance of books and reading.

Indicators

- | | |
|---|-----------|
| 1. Appropriateness of words and expressions | 5/4/3/2/1 |
| 2. Message is well communicated | 5/4/3/2/1 |
| 3. Brevity of language used | 5/4/3/2/1 |

Activity V Complete the song

LO : To add more lines to the song appropriate to the context..

Dorothy and Toto are going back to their place. They are in the 'flying house' now. Children, let's sing the song joyfully. After singing the first part of the song in group, teacher asks the children to complete the song with the help of structured and rhythmic patterns.

Indicators

- | | |
|--|-----------|
| 1. Lines relevant to the context. | 5/4/3/2/1 |
| 2. Keep the rhythm of the song. | 5/4/3/2/1 |
| 3. Follows a regular structural pattern. | 5/4/3/2/1 |

Activity VI Complete the word web

Each appropriate answer carries one score

- | | |
|--------------|---|
| 1. Carpenter | 1 |
| 2. Doctor | 1 |
| 3. Painter | 1 |
| 4. Sweeper | 1 |
| 5. Driver | 1 |