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SECOND TERMINAL EVALUATION : DECEMBER - 2018

COMPUTER SCIENCE

HSE: I

ANSWER KEY

Max Scores: 60

1. FF



3. Void

4. num[19]

5. 2

PART - A

$$(1 \times 5 = 5)$$

$$6. (65)_{10} = (1000001)_2 = (101)_8$$

7. Binary of (8 bit) (38) = 00100010_2
 1's Complement (-38) = 11011001
 2's Complement (-38) = $11011001 + 1$
 $\underline{11011010}$

$$8. A + \bar{A} = 1 \text{ and } A \cdot \bar{A} = 0$$

Proof:

| A | \bar{A} | $A + \bar{A}$ |
|---|-----------|---------------|
| 0 | 1 | 1 |
| 1 | 0 | 1 |

| A | A | $A \cdot \bar{A}$ |
|---|---|-------------------|
| 0 | 1 | 0 |
| 1 | 0 | 0 |

9. 3 1

```
10. #include <iostream>
using namespace std;
int main()
{
    cout << "hello world";
    return 0;
}
```

11. Signed, Unsigned, long and short

12. break

continue.

Used with switch
and loopUsed only with
loop.Takes the Control
Outside the loop by
Skipping the remaining
Part of the loop.Skip One Iteration
and perform all
Others.Program control
goes outside Only
when the last caseProgram Control
goes outside Only
when the last case

13. S=0;

D=1;

while (n<10)

{

S+=n;

n++;

}

14. int CE[6] = {19, 18, 20, 20, 19, 20}

15.

Binary Search

Elements should be
in sorted orderTakes very less time
for the processAll the elements are
never visitedSuitable when the
array is large

Less efficient

Linear Search.

Elements need not be
sorted orderTakes more time for
the processMay need to visit all
the elements.Suitable when the
array is small

More efficient.

16.

Call by value

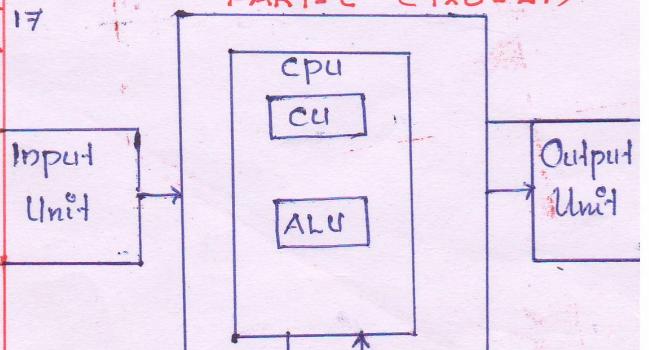
Ordinary variables
are used as formal
parameters.Actual parameters
may be constants,
variables or
expressions.

Call by Reference.

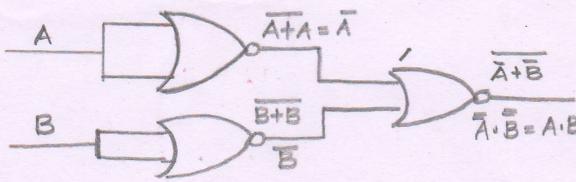
Reference variables
are used as formal
parameters.Actual Parameters
will be variable onlyAny changes made
in the formal arguments
does not affect
the actual arguments.Any changes made in
the formal arguments
affect the actual
arguments.Exclusive memory
allocation is required
for the formal
arguments.Memory of actual
arguments is shared
by formal
arguments

17.

PART - C (9x3 = 27)



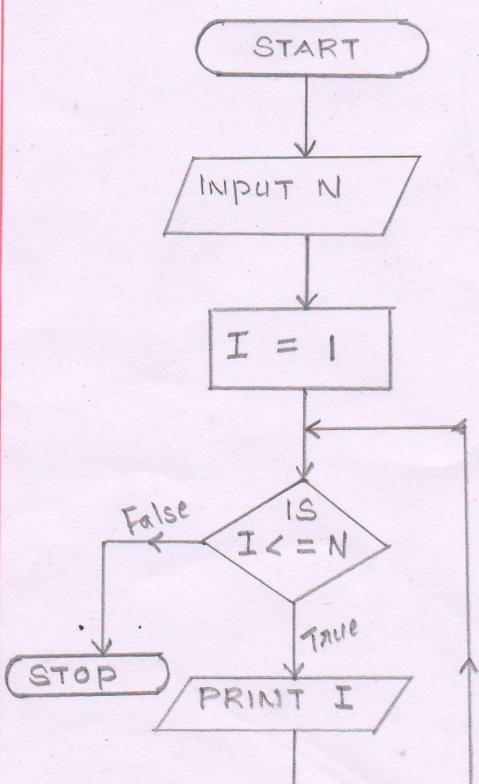
18.



19. **Accumulator** - It is associated with ALU. It stores the intermediate result of ALU.
MAR - Memory Address Register stores address of the memory location from where data used to be processed.
MBR - Memory Buffer Register stores the data that is to be processed.
IR - Instruction Register stores the currently executed instructions.
PC - Program Counter stores the address of next executable instructions.

20. 1. **Process Management** - Allocation and Deallocation of various process inside the Computer. Program in execution is called Process.
 2. **Memory Management** - Manages the memory in the Computer.
 3. **Device Management** - Manages the device attached to the Computer.
 4. **File Management** - Manages various file related operations in the Computer.

21.



22.

Syntax error:- Rules for writing progs is called Syntax. When we violated Syntax causes an error called Syntax error. It is detected by Compiler.

Logical error:- Improper planning of the program causes an error called Logical error. It produce wrong output.

Runtime error:- It will interrupt the execution of the program. Or Program behave abnormally.

23. **znum**- first character is a digit.

void - keyword

#b - Special character is used.

24.

```

#include <iostream>
using namespace std;
int main()
{
    int d;
    cout << "Enter the value of d";
    cin >> d;
    if (d == 0)
        cout << "Zero";
    else if (d == 1)
        cout << "One";
    else
        cout << "Wrong input";
}
  
```

include <iostream>

using namespace std;

int main()

{ int d;

cout << "Enter the value of d";
cin >> d;

switch(d)

{ case 0: cout << "Zero";
break;

case 1: cout << "One";
break;

default : cout << "Wrong input";

So in Some Situations Switch Statement can be used instead of if-else Statement because both demands multiple

- ③ 25. Step 1: Start
 Step 2: Accept a value in N as the number of elements of the array.
 Step 3: Accept N elements into the array AR
 Step 4: Repeat Steps 5 to 7, (N-1) times.
 Step 5: Repeat Step 6 until the second last element of the list.
 Step 6: Starting from the first position, compare two adjacent elements in the list.
 If they are not in proper order, Swap the elements.
 Step 7: Revise the list by excluding the last element in the current list.
 Step 8: print the sorted array AR
 Step 9: Stop.
26. `Cin>>str;` statement cannot accept the string with white spaces. It treat white spaces as a termination. This problem can be overcome using the function `getline()` function defined in the header file `iostream`. This function can accept a string with white spaces.
27. `abs()` - `math.h`
`isalpha()` - `cctype.h`
`strcmp()` - `String.h`.
- PART - D (2x5=10)**
28. Primary memory is a Semiconductor memory that is accessed directly by the CPU. It is capable of sending and receiving data at high speed. It holds data, intermediate results and results of ongoing process. It is classified into 3 types.
 i. RAM ii. ROM iii. Cache.
 i. RAM.
 It stands for Random Access Memory. It is a volatile memory.
- and write operation. So it is called Read and Write Memory. The contents of RAM are lost when power is switched off. So it is called Volatile memory. The Speed of RAM is measured in Mega Hertz (MHz). When a Computer is in use, RAM stores
1. Operating System.
 2. Application Software currently being used.
 3. Data that is being processed.
- ROM
- It stands for Read Only Memory because it can perform only read operation. It is permanent in nature so it is called non-volatile memory. It stores BIOS (Basic Input Output System) for booting or start up of a Computer.
- Cache.
- Small and fast memory between the processor and RAM (main memory) is called Cache memory. Its advantage the speed of a Computer system.
29. a) i) It should begin with the instructions to accept inputs.
 2. Use variables for refer the data.
 3. Each instructions should be precise and unambiguous.
 4. Each instructions should be carried out in a finite time.
 5. After performing the desired output must be obtained.
 b) Step 1: Start
 Step 2: read n.
 Step 3: fact = 1, i = 1;
 Step 4: Repeat Step 5 and Step 6 while $i \leq n$
 Step 5: fact = fact * i
 Step 6: $i = i + 1$
 Step 7: Print fact.

④ 30

```
#include <iostream>
using namespace std;
int main()
{
    int num, copy, digit, rev=0;
    cout << "Enter the number:" ;
    cin >> num;
    copy = num;
    while (num != 0)
    {
        digit = num % 10;
        rev = (rev * 10) + digit;
        num = num / 10;
    }
    cout << "Reverse of the number
           is:" << rev;
    if (rev == copy)
        cout << "The given number
           is palindrome";
    else
        cout << "The given number
           is not palindrome";
    return 0;
}
```

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