

SRI BHAGAWAN MAHAVEER JAIN COLLEGE

Vishweshwarapuram, Bangalore.

Mock Question Paper-I

Course: II PUC

Subject: Computer Science (PCMC, ABEC & ABSC)

Max. Marks: 70

Duration: 3hrs 15min

Part-A

I Answer the following questions. Each carries 1 mark

 $1 \times 10 = 10$

- 1. Where is L1 cache located?
- 2. What is the output of the two input OR gate for the inputs A=0, B=0?
- 3. What is a binary tree?
- 4. What is the significance of scope resolution operator?
- 5. Mention any one advantage of pointers?
- 6. What is data mining?
- 7. What is a gateway?
- 8. Expand ARPANET.
- 9. What is freeware?
- 10. What is DHTML?

Part-B

II. Answer any 5 questions. Each carries 2 mark

 $2 \times 5 = 10$

- 11. State and prove absorption law.
- 12. What is the complement of $\overline{A} \ \overline{B} \ \overline{C} + \overline{A} \ \overline{B} \ C$?
- 13. Explain polymorphism.
- 14. Write syntax and example for default constructor.
- 15. Write the purpose of seekp() and seekg().
- 16. Mention the datatypes used in DBMS.
- 17. Explain UPDATE command.
- 18. Write any 2 differences between LAN and WAN.

Part-C

III. Answer any 5 questions. Each carries 3 mark

 $3 \times 5 = 15$

- 19. Explain I/O Ports.
- 20. Realize the basic gates using NOR gate.
- 21. Write an algorithm to perform POP operation.
- 22. Explain pass by reference with an example.
- 23. Explain different file streams supported in C++.
- 24. Explain hierarchical database model.
- 25. Explain open source software.
- 26. Write the uses of PHP.

Part-D

IV. Answer any 7 questions. Each carries 5 mark

- 5 X 7 = 35
- 27. Given the Boolean function $F(A,B,C,D)=\pi(0,1,3,5,6,7,10,14,15)$. Reduce it using K-Map.
- 28. Explain operations performed on queue.
- 29. Write an algorithm to sort n numbers using insertion sort.
- 30. Write the differences between OOP and POP.
 - a) Explain array of objects.
 - b) Write any two characteristics of member functions outside a class.
- 31. Explain friend function using a programming example.
- 32. Explain copy constructor with a programming example.
- 33. Define:
 - a) Base class.
 - b) Derived class.
 - c) Inheritance.
 - d) Virtual Base class.
 - e) Abstract class.
- 34. Explain the features of DBMS.
- 35. Explain logical operators in SQL.
- 36. Explain the different communication modes.
