

JAIN COLLEGE

463/465, 18th Main Road, SS Royal, 80 Feet Road, Rajarajeshwari Nagar, Bangalore - 560 098

Date: December 2017 SUBJECT: Computer Science

II PUC Mock I

Timings Allowed: 3Hrs. Total Marks: 70

PART A

I. Answer all the questions.

 $10 \times 1 = 10$

- 1. What is a microprocessor?
- 2. What is truth table?
- 3. Give an example for linear data structure?
- 4. Which operator is used to access the members of a class?
- 5. What is pointer operator?
- 6. Define attribute.
- 7. Expand FTP.
- 8. Define computer network.
- 9. Expand FLOSS.
- 10. What is hosting?

PART B

II. Answer any Five of the questions.

 $5 \times 2 = 10$

- 11. Draw a general K-map for 4 variable A, B, C and D.
- 12. Explain briefly OR logic gate.
- 13. Define data abstraction.
- 14. Why are constructors needed in a program? Justify.
- 15. Differentiate between **read()** and **write()**.
- 16. List any 3 forms of data.
- 17. Write the syntax for CREATE command in SQL.
- 18. Mention different types of network.

PART C

III. Answer any Five of the questions.

5 X 3 = 15

- 19. Explain types of power supply.
- 20. What are universal gates? Derive NOT gate from NAND gate.
- 21. Write an algorithm to delete an element from an array.
- 22. Differentiate between static memory and dynamic memory.
- 23. Explain different modes of opening the file in C++.
- 24. Give broad classification of DBMS users.
- 25. Give the advantages of WWW.
- 26. Difference between XML and DHTML.

PART D

IV. Answer any Seven of the questions.

 $7 \times 5 = 35$

- 27. State and prove De-Morgan's theorem using proof by perfect induction method only.
- 28. Write an algorithm to PUSH and POP an element from an array.
- 29. Explain the memory representations of queue using one dimension array.
- 30. Describe access specifiers in a class.
- 31. What is function overloading? What is the restriction on overloaded function? What are the advantages of overloaded function?
- 32. What are the different methods to call the parameterized constructors? Explain with example.
- 33. Write a simple C++ program to explain single level inheritance.
- 34. What is normalization? Explain different normal forms
- 35. Explain SQL constraints with example.
- 36. What is network security? Explain the protective methods in details.
- 37. What is a virus? How to prevent virus?
