STD. XII - CBSE BOARD TEST – 91 (SET - 4) Date: 27.03.2015 COMPUTER SCIENCE - SOLUTIONS		
0.1		SECTION - A
Q.1	(a) (b)	INT, For, delete; # include <isotream.h></isotream.h>
	(b)	# include <string.h></string.h>
	(c)	(i) int myspeed;
	(0)	(i) if (myspeed > maxspeed)
		(ii) cout << Alert << endl;
	(d)	
	(u)	
	(e)	$E-3 \rightarrow Sink$
		$E-3 \# 0 \rightarrow Show$
		$E + 7 \rightarrow Float$
		$E + 7 \# 1 \rightarrow \text{Show}$
		$E-2 \rightarrow Sink$
		$E - 2 \# 0 \rightarrow Show$
	(f)	(i) BCDEFGH
		BCDEFGH
		(iv) FGHI
		FGHI
		FGHI
		FGHI
Q.2	(a)	One object member variable values assigned to another object member variables is called copy constructor.
		Ex:
		# include < isotream.h >
		<pre># include < conio.h ></pre>
		Class copy { int, val, fact;
		Public : copy (int temp)
		${ val = + temp;}$
		}

```
Double calculate ()
                 fact = 1;
            {
            For (int i = 1; i < val; i + +)
            { fact = fact * i;
            }
            return fact;
            }};
            void main()
            { clrscr();
            int n;
            cout << "Enter Number";
            cin >> n;
            copy obj (n);
            copy cpy = obj;
            cout << n << "factorial is :" << obj. calculate();</pre>
            cout << "factorial is :" << cpy. calculate ( );</pre>
            getch();
            }
      (b)
      (c)
            (i) Multilevel Inheritance
      (d)
            (ii) Wall Area, Color Code
            (iii) Void Calculate ();
            (iv)
Q.3
     (a)
      (b)
      (c)
      (d)
      (e)
                   Q.4
     (a)
            Void TOWER()
            Fstream File;
            File . Open ("WRITEUP. TXT", ios : : in);
            Char Word [80]; int C = 0;
            While (file >> word)
                 if (strmp (word, 'tower') = = 0)
            {
                 C++;
            }
            cout << "Count of_tower_in file : " <<<C;</pre>
            file.close();
            }
```

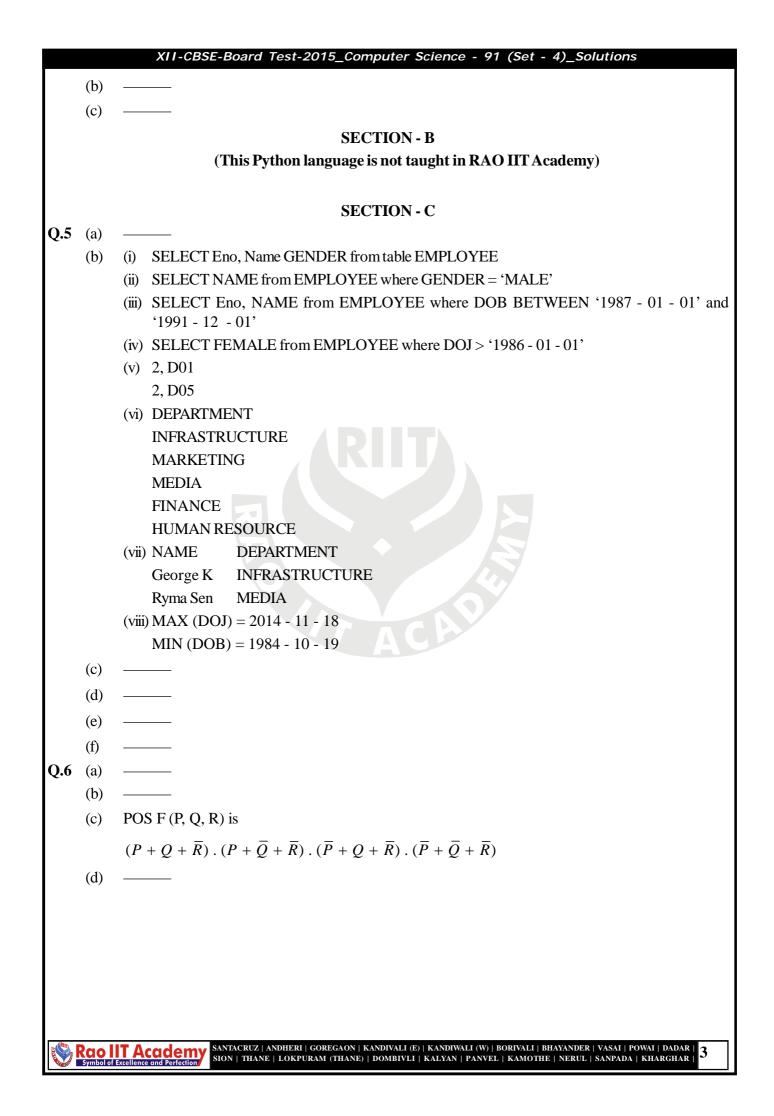
SANTACRUZ | ANDHERI |

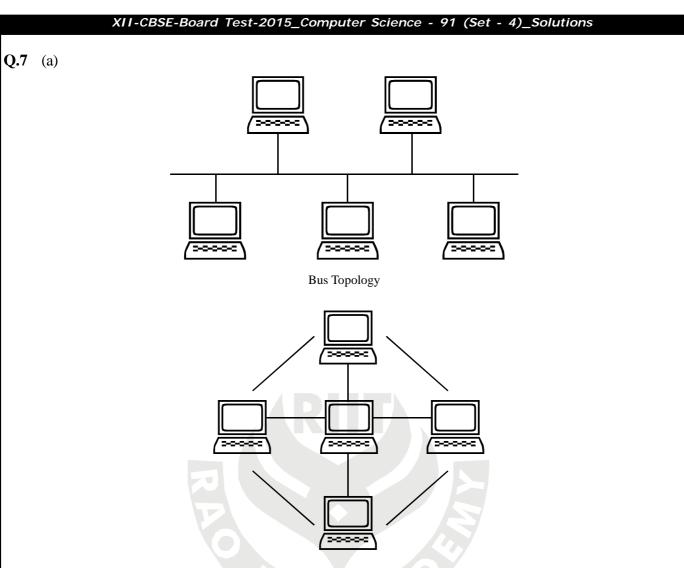
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GOREGAON | KANDIVALI (E) | KANDIWALI (W) | BORIVALI | BHAYANDER | VASAI | POWAI | DADAR

SION | THANE | LOKPURAM (THANE) | DOMBIVLI | KALYAN | PANVEL | KAMOTHE | NERUL | SANPADA | KHARGHAR





Star Topology

- (b) Cookies are files stored temporarily on www browser's computer, which allow the www server to store persistent information associated with browsing user.
- (c) Packet switching :
 - (i) **Packet switching :** is a communication paradigm in which packets are routed between node over data links shared with other traffic.

Message switching :

- (i) **Message switching :** was the precursor of packet switching, where messages were routed in one hop at a time.
- (d) —
- (e) Trojan Horse do not replicate themselves but they can be just as distructive.
- (f) -
- (g) (i) ——
 - (ii) ——
 - (iii) ———
 - (iv) video conferencing