<u>NAME</u>......<u>ROLL NO</u>.....

## JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY-2008

## III B.TECH SUPPLIMENTARY EXAMINATIONS SYSTEM PROGRAMMING (COMPUTER SCIENCE&SYSTEM ENGINEERING)

AUG/SEP -2008

TIME-3 HOUR MARK-80

## ANSWER ANY FIVE QUESTIONS. ALL QUESTIONS CARRY EQUAL MARKS.

- 1. (a) Define INT instruction. Explain with examples.
- (b) How does the INT instruction affect the stack?
- (c) How does IRET instruction affect the stack?
- 2. Briefly explain all the Boolean operations with examples.
- 3. Write an Assembly Language Program that asks the user to input an integer and check whether that integer is a multiple of three, printing its conclusion to the screen. The Program should work with input integers having as many as 79 digits.
- 4. Compare and contrast IFNDEF and IFIDN conditions in macros.
- 5. Describe the features of the following BIOS Interrupt 10H for graphics functions with example code:
- (a) Read Light Pen Position (04H)
- (b) Set Palette Registers (10H)
- (c) Set Color Palette (oBH)
- (d) Display a character at cursor position (oAH).
- 6. Explain the following with help of an example:
- (a) Pointer entries in the FAT.
- (b) Sample FAT entries.
- (c) Handling 12-bit FAT entries in Reversed-byte sequence.
- (d) Handling 16-bit FAT entries.
- 7. (a) Explain about High-Memory Area.
- (b) Code the instructions to reset the diskette controller.
- (c) Code the instructions to reset the Disk System.
- 8. Explain the general design procedure for an assembler.