For more materials visit www.educationobserver.com/:

- Range of Signed Binary number
- $=-[2^{n-1}-1]$ to $+[2^{n-1}-1]$
- Range In 1's complement representation =

$$-[2^{n-1}-1]$$
 to $+[2^{n-1}-1]$

- Range In 2's complement representation=
 -[2ⁿ⁻¹] to + [2ⁿ⁻¹ 1]
- Boolean algebra,

$$A.1 = A, A.0 = A, A + 0 = A, A + 1 = 1$$

$$A + A = A, A + A = 1, A.A = 0,$$

$$A + B = A.\overline{B}, A.B = \overline{A} + \overline{B}$$

- Excess 3 is unweighted and self complementing code.
- In gray code, two consecutive codes differs by 1 bit only.
- ASCII is a 7 bit code.
- K-Map is pictorial device to minimize Boolean function.
- RTL family- low noise margin and low speed.
- TTL susceptible to power transient.
- ECL family has highest speed.
- MOS family has high packing density.
- CMOS- lowest power consumption.
- CMOS susceptible to static discharge.
- In asynchrouns counter frequency of n^{th} Flip-Flop = $\frac{f_{CLK}}{O^{n}}$
- Johnson counter provides 2n-state
- Ring counter provides n-state with n-Flip-Flop.
- Different ADCs are as:

ADC	Speed	Conversion time
Dual Slope		2 ^{N+1} T 2 ^{NT} NT T
Ramp Type		
Successive Approximation		
Flash Type		

RAM is volatile memory

- ROM is non-volatile memory;
- Comparison between 8085 and 8086 8085
 - (1) 8-bit µp
 - (2) 40 pin IC
 - (3) operating freq. 3 MHz
 - (4) power supply = +5 V
 - (5) data bus = 8 lines
 - (6) address Bar = 16 line
 - (7) maximum memory can attached 97 KB
 - (8) flag register = 8 bit
 - (9) 5 bits are used as flag.
 - 8086
 - (1) 16-bit µp
 - (2) 40 pin.IC
 - (3) operating freq 5 MHz
 - (4) power supply require = +5 V
- (5) data bus = 16 lines
- (6) address bar = 20 lines
- (7) max memory = 1 MB
 (8) flag = 16 bit
 (9) 9 bit be used as flag .
- 8085 has μp has five hardware interrupt pins. TRAP has highest priority and INTR has the lowest.
- Except TRAP, all are maskable interrupts.
- **RD & WR** are control signals.
- Number of status signal = $3(IO / \overline{M})$,
 - $S_0 \text{ and } S_1$